

PICKLEBALL ETIQUETTE & COURT RULES

Court Usage

- Courts are free & open to the public.
- All Park Rules & Regulations apply.
- No tournaments unless approved by Hopewell Township.
- Courts are for Pickleball only – NO soccer, bike riding, skates, scooters, etc.
- Keep courts clean & uncluttered.
- No food or glass allowed.
- Pets are prohibited on court.

Playing Etiquette

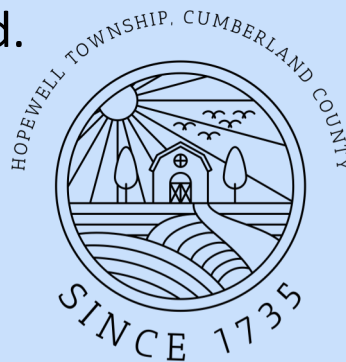
- Show common courtesy & respect for all players & spectators.
- Unsportsmanlike conduct will not be tolerated.
- Profane language is prohibited.
- Shoes with non-marking soles only.
- Limit noise from music – no loudspeakers, amplifiers, or public address systems allowed.
- Wait for play to stop before asking permission to pass through a court in use.



Open Play Rules

When Players are waiting to play & courts are full:

1. Limit total court time to 1 hour when others are waiting.
2. Persons waiting to play must stay outside the Pickleball court.
3. Be courteous & kind.
4. Enjoy the game!





SOME PICKLEBALL TERMS

- **SERVE:** The serve must start from behind the baseline with the server aiming diagonally. Play starts from the northwest corner of the court. Drop serves (where the ball bounces once before hitting) and volley serves (where the ball is dropped directly onto the paddle) are permitted.
- **DOUBLE BOUNCE RULE:** Requires both teams allow the ball to bounce. The serve must bounce, and the return shot must bounce. After this, the ball can be volleyed.
- **ACE:** A serve that is not touched by the intended receiver, resulting in a point for the serving side.
- **COOKIE:** An easy shot you should happily enjoy.
- **FLAPJACK:** A shot that must bounce before being hit.
- **FALAFEL:** A shot that doesn't reach its full potential due too lack of power.
- **AROUND THE POST (ATP):** When a player hits a legal shot around the outside of the post on either side of the court. The shot will not go over the net, but around it.
- **NASTY NELSON:** When a server intentionally hits the non-receiving player with the ball, resulting in a fault for the receiving team.
- **KITCHEN:** Also called the non-volley zone. This marked court area is a 7-foot by 20-foot section adjacent to the net. Players may legally enter this zone at any time but cannot hit a ball out of the air in this zone.
- **TRANSITION ZONE:** The area between the kitchen line and the baseline, but more specifically, the middle of this area that is notoriously hard to defend.
- **BACKCOURT:** The area of the court just in front of the baseline.
- **BASELINE:** The back line marking the edge of the court.
- **PICKLED:** When a team gets no points. (0-11)
- **PICKLER:** An individual obsessed with Pickleball.





PICKLEBALL GAME RULES

- 1. SCORING:** Games are normally played to 11 points, win by 2. If a point is scored, the server switches sides and the server hits the next serve.
- 2. SERVE:** The server's arm must move in an upward arc when the ball is hit, and contact must be below the waist. Serves are diagonal and the receiving team must let the ball bounce before returning, and then the serving team must let it bounce before returning. After that sequence, players can volley the ball. Both players have a chance to serve and score points until they commit a fault. (Except for the first service sequence of each new game). At the beginning of each new game, only one partner on the serving team has the opportunity to serve before faulting, after which the service passes to the receiving team.
- 3. IN or OUT:** Balls that hit the line are considered in, except for the non-volley zone line on a serve. You cannot stand inside the kitchen (no volley zone) and hit the ball unless it has already bounced in the kitchen zone first. This prevents smashing.

Happy Pickleballing!

